ANIMATION ARTS, BA

Overview

The Bachelor of Arts in Animation is a hands-on program designed to develop both your technical expertise and artistic voice. You'll gain the skills needed to succeed in the animation industry while also exploring animation as a powerful form of creative expression.

Built upon the infrastructure, reputation, and direction of UWM's award-winning Film, Video, Animation, and New Genres department, the Animation program helps a diverse community of students find their place in an expanding and evolving creative media field. Faculty and teaching staff are world-renowned independent and commercial animators whose work has been showcased internationally. Our program offers classes in 2D, 3D, stop motion, puppetry, VFX, and experimental animation, with the technical and aesthetic knowledge acquired being broadly applicable to both artistic and commercial paths. Coursework in Animation is complemented by broad exposure to the humanities, fine arts, social sciences, and natural sciences.

Request Info (https://uwm.edu/arts/request-information/) | Visit (https://uwm.edu/arts/visit/) | Apply (https://uwm.edu/arts/apply/)

Faculty and Staff

Our inspirational faculty and staff make sure students feel welcome and empowered to think outside the box and explore all possibilities of making art at UWM. Visit the Peck School of the Arts directory (https://uwm.edu/arts/directory/) to meet these artists, explore their biographies and engage with recent work.

Scholarships and Aid

Financial constraints shouldn't hinder your artistic dreams. Our comprehensive range of scholarships and aid programs (https://uwm.edu/arts/students/scholarships-aid/) is designed to empower and support artists like you.

Study Abroad

We believe that a complete education in the arts should take you beyond the classroom and the local community. By studying abroad, you'll gain more than a change of scenery. You'll embark on a transformative educational experience and bring a global perspective to your field of study. Explore upcoming trips (https://uwmilwaukee.studioabroad.com/? FuseAction=Programs.AdvancedSearch) offered in partnership with the Center for International Education.

Requirements Admission Requirements

Undergraduate applicants must meet general University admission requirements (https://catalog.uwm.edu/admission-costs/undergraduate-admission/) in addition to specific program requirements found on the Peck School of the Arts apply page (https://uwm.edu/arts/apply/).

Undergraduate Advising

Academic advising is a collaborative process that empowers students to realize their maximum educational potential. Students are encouraged to visit the Peck School of the Arts Advising & Student Services page (https://uwm.edu/arts/students/advising/) to meet with your advisor prior to each semester's registration period. Advisors provide students

with individualized appointments to assist with degree requirements, course selection, campus resources, college success strategies, graduation assessment, academic policies and more.

Laptop Requirement

Preparing for a future defined by digital technology is an important step in developing artists. Our digitally integrated curriculum helps you achieve a professional level with leading art-related software and practices.

Laptop ownership is strongly recommended for *all* students. However, it's required for most majors. For more information, please visit the Peck School of the Arts admission page (https://uwm.edu/arts/apply/).

Credits and Courses

Code	Title	Credits
University Core	45	
Animation Requirements		57
General Electives	18	
Total Credits		120

University Core

The minimum number of credits required to complete the Bachelor of Arts or the Bachelor of Fine Arts is 120. Students who need background preparation courses in math, English, foreign language, and chemistry may need additional credits.

Code	Title	Credits
General Education F		
Competencies 1		
Oral and Written Co	mmunication – Part A and Part	B ²
Quantitative Literac	y (QL) – Part A and Part B ²	
Foreign Language ²		
Distribution Requirer	nents ¹	
Humanities		6
Natural Sciences (M	flust include one lab)	6
Social Sciences		6
Cultural Diversity ²		
Electives		
Additional Electives		12
Credits in Peck Sch	ool of the Arts ³	12
University Credits		3
Total Credits		45

- Learn more about the General Education Requirements (https://catalog.uwm.edu/policies/undergraduate-policies/ #bachelorsdegreegeneraleducation).
- Credits may be utilized in required curriculum areas.
- ³ Up to 12 credits inside the Peck School of the Arts (9 required, the remaining 3 may remain inside FVANG as an elective) in at least 3 of the 4 departments outside the student's discipline (Art and Design, Dance, Music, and Theater).

BA Animation Arts Requirements

Code	Title	Credits
Animation Requirements	8	
FILM 110	Foundation Topics: (Students are required to complete 2 sections for 6 credits of FILM 110.)	6
FILM 180	Foundation Production: Fiction	6
FILM 181	Foundation Production: Nonfiction	6
FILM 222	Digital Filmmaking	3
FILM 232	Animation I	3
FILM 343	The Business of Animation	3
FILM 385	Experimental Animation (Students may take FILM 347, Introduction to 3D Animation, in place of FILM 385.)	3
FILM 388	Stop Motion Animation	3
FILM 486	Advanced Animation	3
FILM 509	Senior Project I	3
FILM 510	Senior Project II	6
And one of the following	:	3
FILM 327	Cartoons, Animation, and the Graphic Novel	
FILM 331	The Animated Short	
FILM 332	Miyazaki Shorts and Features	
Foundation Review ¹		
Animation and Film Electives ²		9
General Electives		18
May be taken from any ι and Filmmaking.	iniversity discpline, including Animation	
Total Credits		75

- Foundation Review for admission to major includes completion of Department Foundation courses (FILM 110 @ 6cr, FILM 180, and FILM 181). Review consists of 2 final projects made in Department Foundation courses and a copy of current academic transcript submitted to department faculty for review by advertised deadline in Fall and Spring semesters. Check your emails for Foundation Review deadlines.
- ² A full list of film and animation electives can be found by viewing the Film Courses in Categories PDF.

Sample Plan of Study

Year 1		
Fall		Credits
FILM 110	Foundation Topics:	3
FILM 180	Foundation Production: Fiction	6
University Core		6
	Credits	15
Spring		
FILM 110	Foundation Topics:	3
FILM 181	Foundation Production: Nonfiction	6
University Core		6
Foundation Review		
	Credits	15
Year 2		
Fall		
FILM 222	Digital Filmmaking	3

FILM 232	Animation I	3
ARTHIST 205	History of Film I: Development of an Art (Fulfills GER: Humanities)	3
University Core		6
	Credits	15
Spring		
FILM 388	Stop Motion Animation	3
Choose one of the following	:	3
FILM 327	Cartoons, Animation, and the Graphic Novel	
FILM 331	The Animated Short	
FILM 332	Miyazaki Shorts and Features	
University Core		9
	Credits	15
Year 3		
Fall		
FILM 385	Experimental Animation	3
Film or Animation Elective		3
General Electives and University Core		9
	Credits	15
Spring		
FILM 486	Advanced Animation	3
Film or Animation Elective		3
General Electives		6
University Core		3
	Credits	15
Year 4		
Fall		
Film or Animation Elective		3
FILM 509	Senior Project I	3
General Electives		6
University Core		3
	Credits	15
Spring		
FILM 343	The Business of Animation	3
FILM 510	Senior Project II	6
General Elective		3
University Core		3
	Credits	15
	Total Credits	120

Animation Arts, BA Learning Outcomes

Students graduating with the BA in Animation Arts will be able to:

- Create high-quality, original animation works that demonstrate the effective application of fundamental artistic principles, conventions, and methods across a variety of genres and styles.
- Demonstrate media literacy and knowledge of core concepts, capabilities, and tools of animation filmmaking technologies.
- Utilize animation across creative and practical contexts including educational, advertising, film production, storyboarding, architecture, video games, and other entertainment and arts industries.
- Communicate and collaborate effectively, applying critical and creative thinking to solve problems throughout all stages of production.
- Integrate creative, aesthetic, and technical requirements across fiction, nonfiction, and hybrid practices, engaging across a wide range of animation roles and responsibilities.

Policies and Regulations

Academic Regulations

For information on University-wide Academic Action Policy and honors for scholarship, see Academic Policies (https://catalog.uwm.edu/policies/undergraduate-policies/).

Auditing Courses

No studio or performance courses may be audited.

Declaration of Submajor

In most instances, after two years of basic preparatory courses in the major, students choose an area of specialization within their respective departments, known as a submajor. Students must declare a submajor after they have accumulated 45 to 75 credits to assure completion of the appropriate curriculum requirements for graduation.

Grievance and Appeal Procedures

If you have concerns about a class or a grade, or if you've been dropped from a program and would like to appeal, follow the grievance procedures found under the resources section on the Peck School of the Arts Advising & Student Services page (https://uwm.edu/arts/students/advising/).

Independent Study

Under special conditions, juniors and seniors are permitted to take courses in independent study. For regulations on independent study, see the departmental advisor.

Program Changes

All program changes must be signed by the instructor and the Peck School of the Arts Office of Student Services. Certain other courses may also require this approval indicated in the semester's *Schedule of Classes*.

Second Bachelor's Degree Candidates

Students with good scholastic records who wish to earn a second bachelor's degree in the Peck School of the Arts must obtain the recommendation of the Peck School of the Arts department in which they wish to major before they can be accepted. Upon acceptance, students must earn in residence a minimum of 30 credits beyond the studies for the first degree and must satisfy all curriculum requirements.

Semester Credit Load

A full-time Peck School of the Arts student is one who takes a minimum of 12 credits per semester. Typically, Peck School of the Arts students are not permitted to carry more than 18 credits per semester. Students who have a 3.0+ cumulative GPA may, with the permission of the Peck School of the Arts Office of Student Services, carry up to 21 credits per semester.

Transfer Students

Transfer students from other universities and colleges or UWM units are accepted by the Peck School of the Arts provided they meet the UWM admissions criteria and have a 2.0+ cumulative GPA.

Honors in the Major

 Honors in the Major is granted to students who have earned a GPA of 3.500 or greater in the major and the academic department's recommendation.

- High Honors in the Major is granted to students who have earned a cumulative GPA of 3.500 or greater and the academic department's recommendation.
- Departmental Honors are granted to students recommended by their academic department for Honors excellence in performance not reflected in the GPA.
- Dean's Honors are granted to students with major achievements in one or more of the arts.

College of the Arts and Architecture Dean's Honor List

GPA of 3.750 or above, earned on a full-time student's GPA on 12 or more graded credits in a given semester.

Honors College Degree and Honors College Degree with Distinction

Granted to graduating seniors who complete Honors College requirements, as listed in the Honors College (https://catalog.uwm.edu/honors-college/) section of this site.

Commencement Honors

Students with a cumulative GPA of 3.500 or above, based on a minimum of 40 graded UWM credits earned prior to the final semester, will receive all-university commencement honors and be awarded the traditional gold cord at the December or May Honors Convocation. Please note that for honors calculation, the GPA is **not** rounded and is truncated at the third decimal (e.g., 3.499).

Final Honors

Earned on a minimum of 60 graded UWM credits: Cum Laude - 3.500 or above; Magna Cum Laude - 3.650 or above; Summa Cum Laude - 3.800 or above.

Contact Information

Advising & Student Services Theatre Building, Room 120

https://uwm.edu/arts/contact/